

Name: _____

Problem 1 (18%). Assemble the following machine instructions into **binary**, use spaces to separate fields, and **registers** in their symbolic form (\$ra NOT \$31). Assume absolute jump addresses.

Field 1	Fields 2 and etc	instruction
100011	00011 11111 0000000000001100	lw \$ra, 12(\$v1)
001000	10010 11001 0000000011111010	addi \$t9, \$s2, 0xFA
000000	00000 11101 00100 11100 000000	sll \$a0, \$sp, 0x1C
000000	01011 00000 00101 00000 100000	move \$a1, \$t3
000011	00000000000000000000010100	jal \$20
000000	1 0 0 1 0 0 1 0 0 0 0 1 0 0 0 0 0 0 0 1 0 0 0 0	add \$t0, \$s2, \$t0

Problem 2 (7%).

Assume each part is **independent**. Assume absolute jump & branch addresses (no pc relative).

Fill in only registers that changed!

What is the value of the register or memory contents **after** the execution of the instruction.

Assume pc = 1000; \$t1=12; \$t2=3; \$ra=50; memory[12]=0x17761453;

instruction	pc	\$ra	\$t1	memory[12]
lw \$ra, 12(\$0)	1004	0x17761453		
addi \$t1, \$t2, 0x01	1004		4	
sll \$t1, \$t2, 2	1004		12	
clear \$t1	1004		0	
jal \$20	20	1004		
bge \$t1, \$t2, 40	40			
ble \$t1, \$t2, 40	1008			

see problem 3.10 pseudoinstructions.

slt \$at, \$t2, \$t1

bea \$at, \$zero, 40

Problem 3. (25%) Translate the following C code into MIPS. Please comment your code.
 Assume x is $\$s0$; y is $\$s1$; p is $\$a0$ and points to integers; s is $\$a1$ and points to unsigned char.
 Points will be taken off for assembler syntax errors.

(a) $x = (x + (y - 3)) \& 0xFF;$

```
addi    $t0, $s1, -3
add     $t0, $s0, $t0
andi    $s0, $t0, 0xFF
```

(b) $x = (y > 3)? x + 1 : x - 1;$

```
addi    $t0, $zero, 3
slt     $t1, $t0, $s1      # if ((3 < y) == 0) goto L1
beq     $t1, $zero, L1
addi    $s0, $s0, 1        # then
j       L2
L1:     addi    $s0, $s0, -1    # else
L2:
```

(c) $\text{for}(x=1; x; x++) \{ y++; \}$

```
addi    $s0, $zero, 1      # x = 1;
L2:     beq     $s0, $zero, L1  # if (x == 0) goto L1
addi    $s1, $s1, 1        # y++ same as y=y+1
addi    $s0, $s0, 1        # x++
j       L2;
L1:
```

(d) $p[5] = *p + y + *s;$ /*note: same as $*(p+5) = *(p+0) + y + *(s+0)$ */

```
lbu     $t0, 0($a1)        # *s (points to unsigned char)
add     $t1, $t0, $s1      # + y
lw      $t2, 0($a0)        # *p (points to int)
add     $t3, $t2, $t1      # *p + y + *s
addi    $t4, $zero, 20     # 5 * sizeof(int) = 5*4 = 20
add     $t5, $t4, $a0      # address of p[5]
sw      $t3, 0($t5)        # *(p+5) =
```

(e) $p[x+3] = s[x+2] \mid 0x01$ /* note: same as $*(p+x+3) = *(s+x+2) \mid 0x01$ */

```
addi    $t0, $s0, 2        # x + 2
add     $t1, $a1, $t0      # (s + x + 2)
lbu     $t2, 0($t1)        # = *(s + x + 2)
ori     $t3, $t2, 0x01
addi    $t4, $s0, 3        # x+3
add     $t5, $t4, $t4      # 2*(x+2)
add     $t6, $t5, $t5      # 4*(x+2)
add     $t7, $a0, $t6      # p + x + 2
sw      $t3, 0($t7)        # *(p+x+2) = $t3
```

```
# alternate solution
addi    $t0, $s0, 2
add     $t1, $a1, $t0
lbu     $t2, 0($t1)
ori     $t3, $t2, 0x01
addi    $t4, $s0, 3
add     $t5, $s0, $s0
add     $t6, $t5, $t5
add     $t7, $a0, $t6
sw      $t3, 12($t7)
```

Problem 4. (25%) Translate the following code and add **comments**

```
void rgcd(int x, int y) {  
    register int w=0, z=1;  
  
    if (y == 0) { return x; }  
    z = x + y;  
    w = rgcd(y, z);  
    return w + z;  
}
```

(a) Write the prolog

```
                .text                # read appendix A.6 and A  
rgcd:             
    add    $sp,$sp,-12                # allocate space  
    sw     $ra,8($sp)  
    sw     $s1,4($sp)  
    addi   $s1,$zero,1                # z = 1;  
    sw     $s0,0($sp)  
    add    $s0,$zero,$zero            # w = 0
```

(b) Write the body

```
                bne    $a1,$zero,rgcd2    # if (y != 0) goto rgcd2  
                add    $v0,$a0,$zero      # return x  
                j      rgcd_epilog  
rgcd2:            
    add    $s1,$a0,$a1                  # z=x + y  
    add    $a0,$a1,$zero                 # $a0 = y  
    add    $a1,$s1,$zero                 # $a1 = z  
    jal    rgcd  
    add    $s0,$v0,$zero                 # w = return  
    add    $v0,$s0,$s1                   # return = w+z
```

(c) Write the epilog

```
rgcd_epilog:    # not require to restore $a0, $a1  
    lw     $s0,0($sp)                    # restore caller's $s0  
    lw     $s1,4($sp)                    # restore caller's $s1  
    lw     $ra,8($sp)                    # free space  
    addi   $sp,$sp,12  
    jr     $ra
```

Problem 5. (10%) Translate the following global variables

(a) char x[6] = "hello";

```
x:          .data
           .byte   'h','e','l','l','o',0
```

(b) struct treenode {
 struct treenode *left, *right;
 char symbol[4];
} root;

```
          .data
root:
root_left: .word   0
root_right: .word   0
root_symbol: .byte  0,0,0,0
```

Problem 6. (15%) Given the following instruction sequence in the table below.

Assume the (alu instructions are 6 clocks); (loads 8 clocks); (stores 7 clocks); (jumps 2 clocks); (branches 5 fall through/8 for branch);

- (a) Show the **best** case timing path through the code showing annotations and total.
(b) Show the **worst** case timing path through the code showing annotations and total.
(c) What values will make this code execute the worst case?

\$s0 = 0 and \$s1 = 3

instruction	best case	worst case	
bne \$s0,\$zero,L2	8 branch	5 fall through	5 fall
addi \$t0,\$zero,3		6 alu	6 alu
bne \$s1,\$t0,L2		5 fall through	8 branch
addi \$s1,\$s1,1		6 alu	
j L1		2 jump	
L2: addi \$s1,\$zero,10	6 alu		6 alu
L1:			
Time	14 clocks	24 clocks	25 clocks ¹ (correct)

¹correct answer due to a quick thinking student